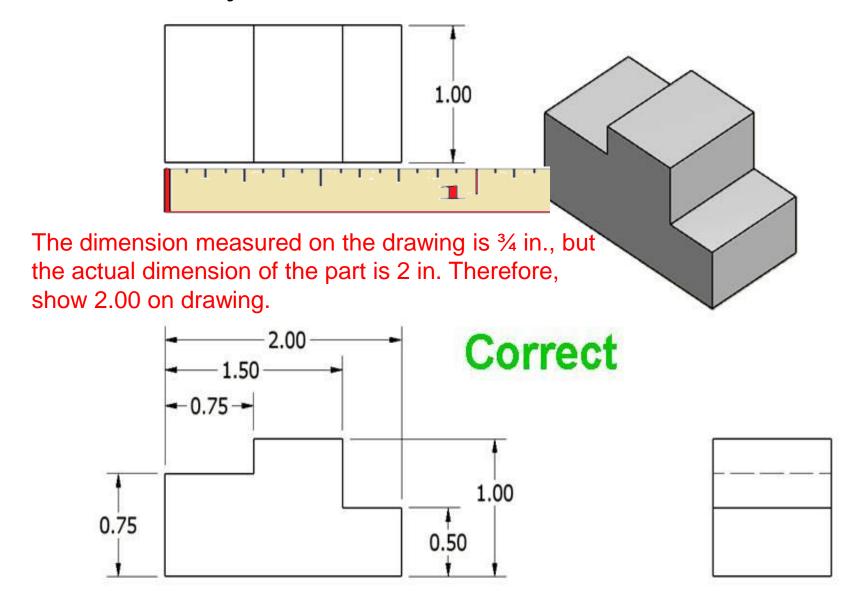


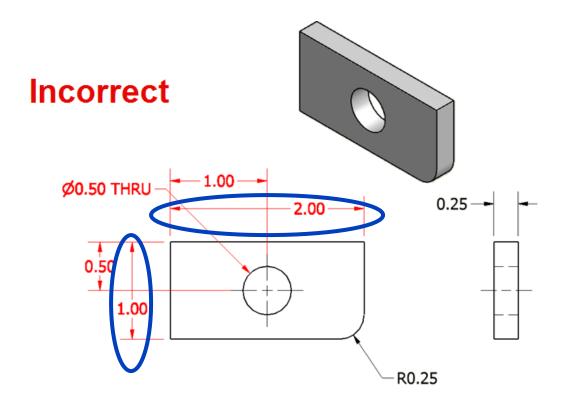
Introduction to Dimensioning

Introduction to Engineering Design © 2012 Project Lead The Way, Inc.

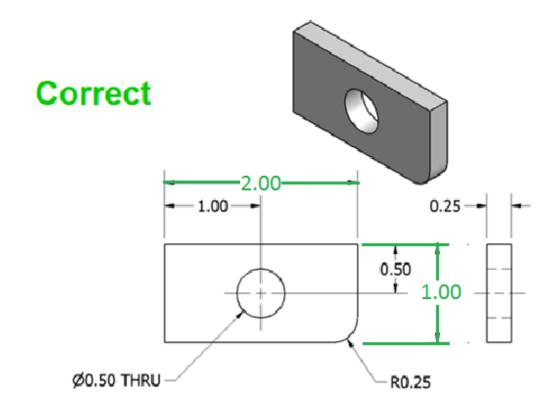
1. Dimensions should reflect actual size of the object, not the scaled size.



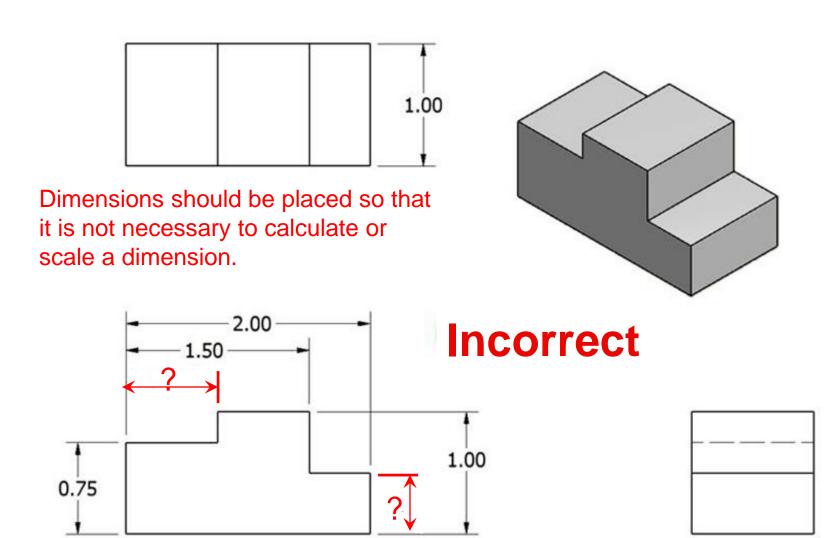
- 2. Include overall dimension in the three principle directions width, height, and depth.
 - Overall dimensions should be placed the greatest distance away from the object so that intermediate dimensions can nest closer to the object.



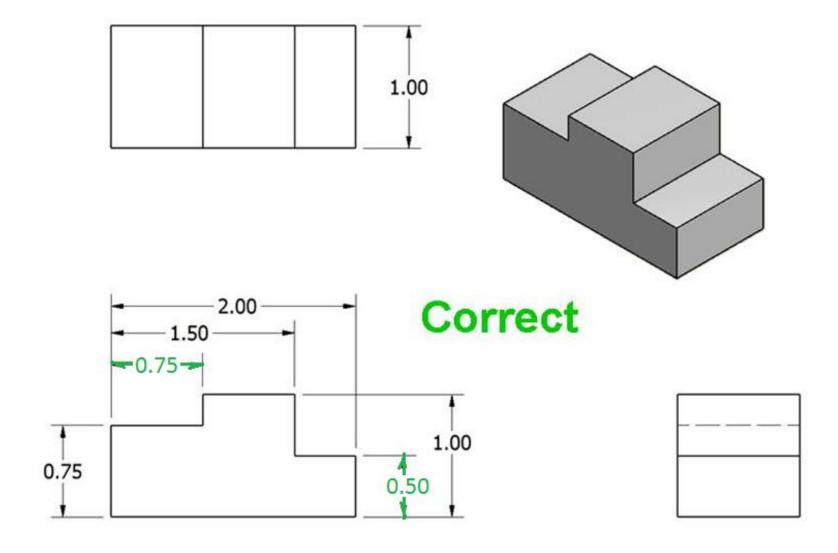
- 2. Include overall dimension in the three principle directions width, height, and depth.
 - Overall dimensions should be placed the greatest distance away from the object so that intermediate dimensions can nest closer to the object.



3. Include all dimensions necessary to produce or inspect the part.

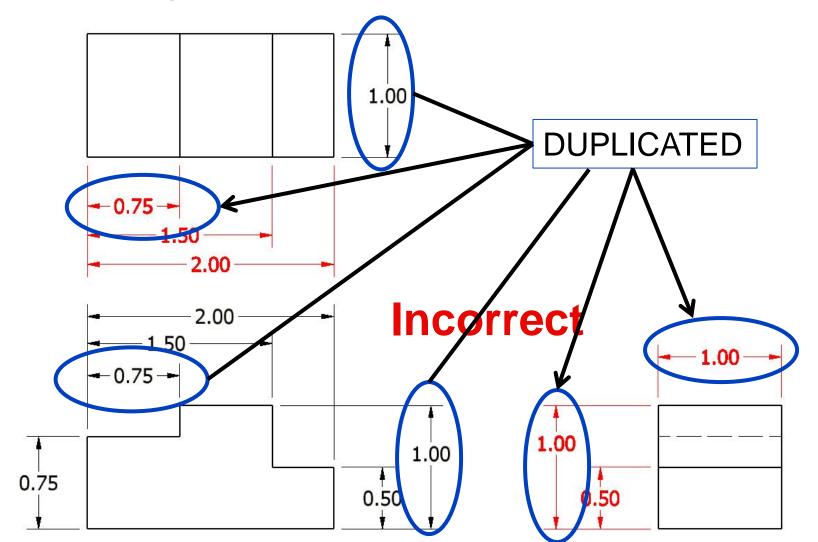


3. Include all dimensions necessary to produce or inspect the part.



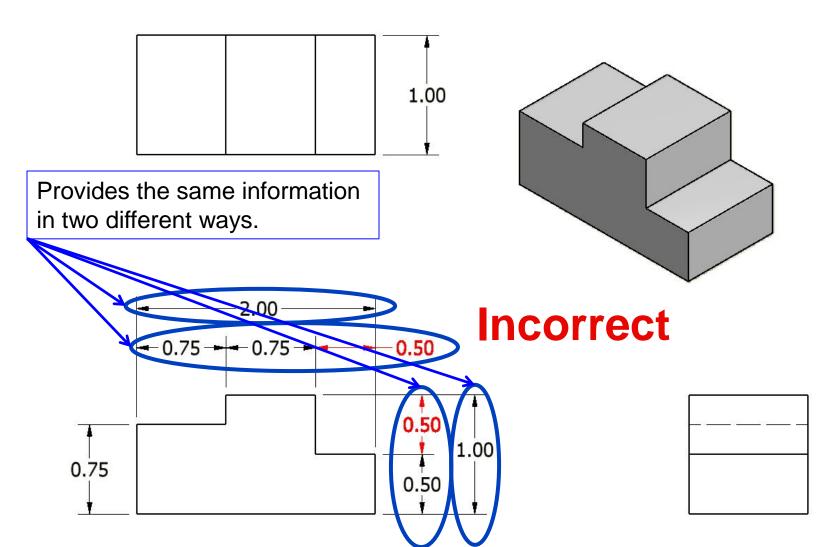
4. Do not include unnecessary dimensions.

Dimensions should NOT be duplicated or the same information given in two different ways.

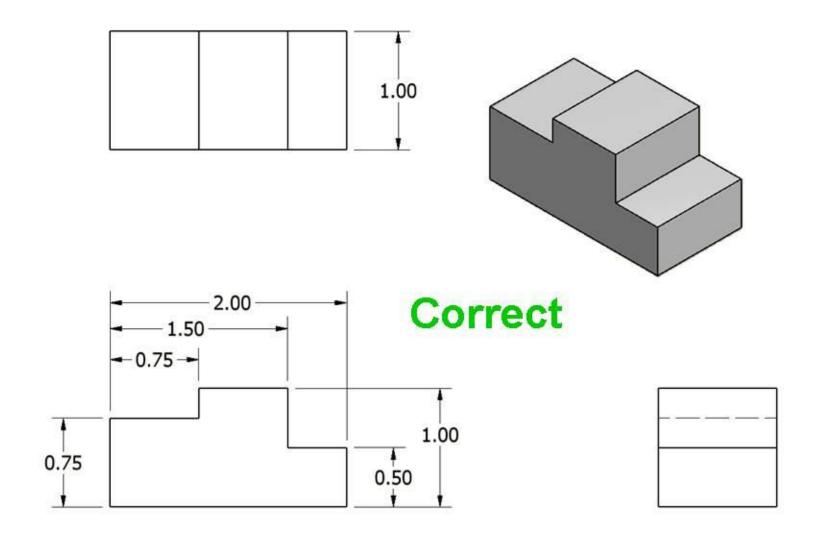


4. Do not include unnecessary dimensions.

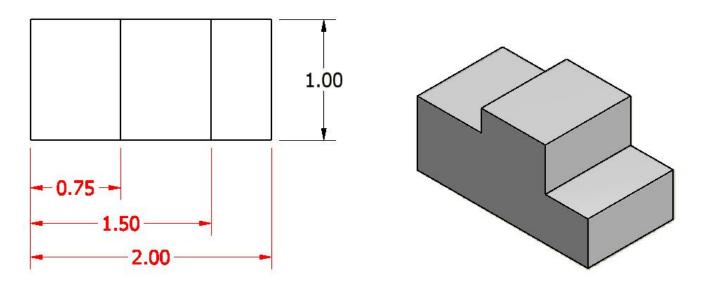
Do not include chain dimensions that add up to a given overall dimension.



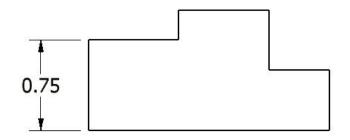
4. Do not include unnecessary dimensions.

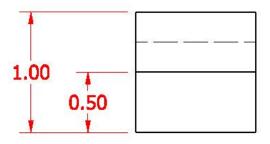


5. Dimensions should be attached to the view that best shows the *contour* of the feature to be dimensioned.

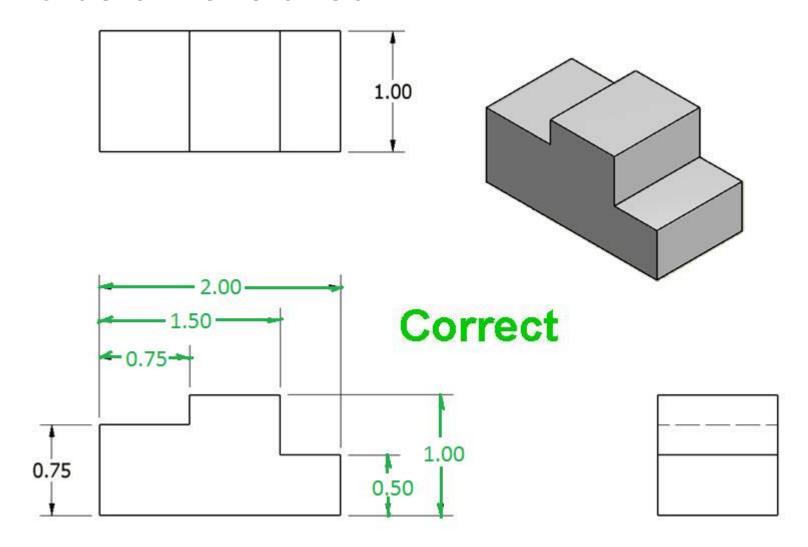


Incorrect

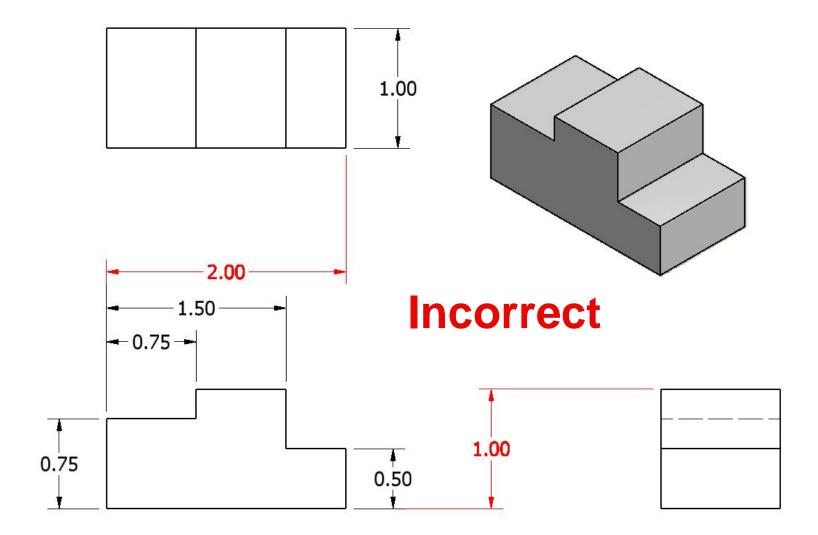




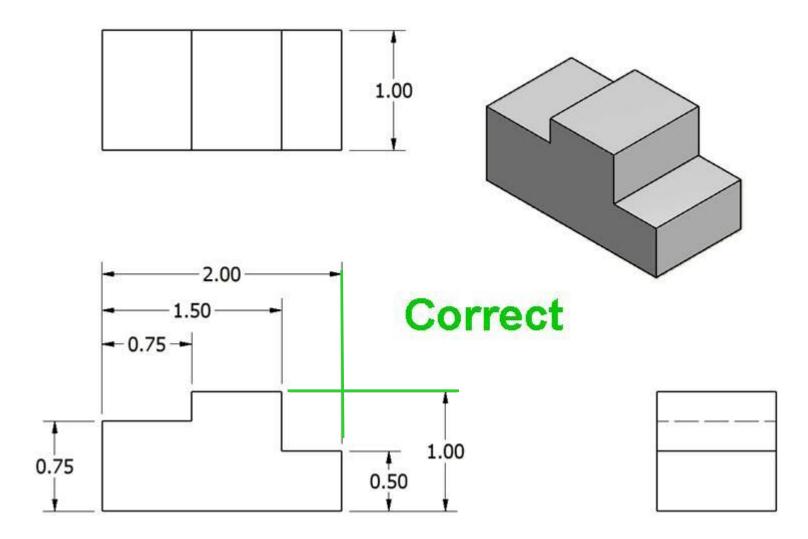
5. Dimensions should be attached to the view that best shows the *contour* of the feature to be dimensioned.



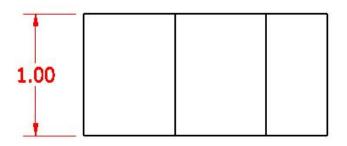
 A dimension should be attached to only one view; for example, extension lines should not connect two views.

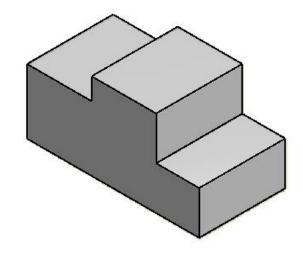


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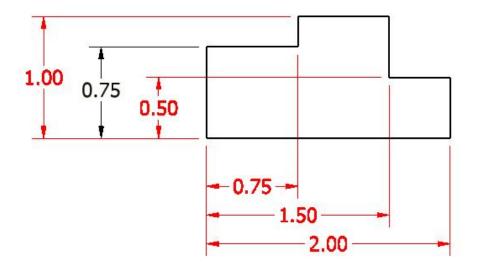


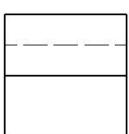
7. Whenever possible, locate dimensions between adjacent views.



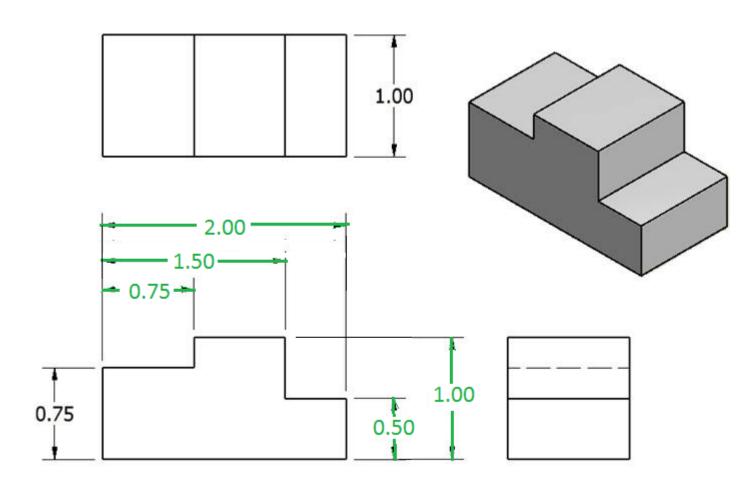


Incorrect



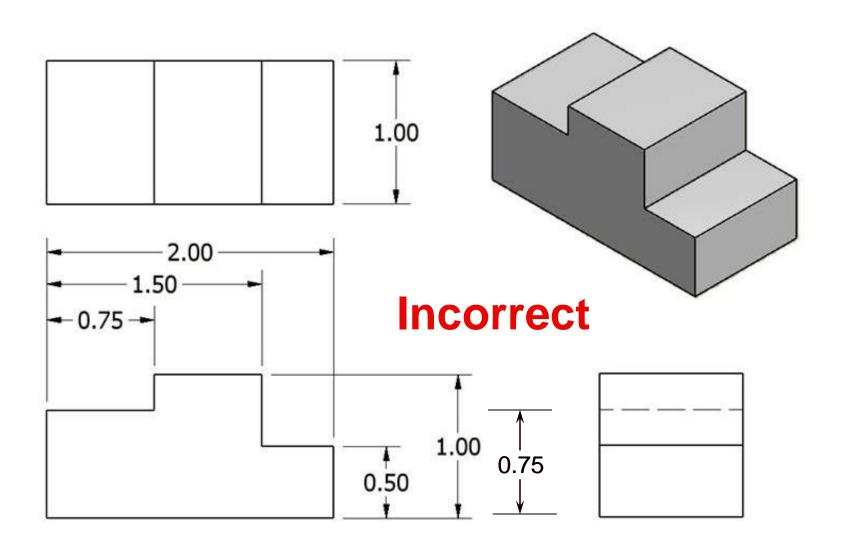


7. Whenever possible, locate dimensions between adjacent views.

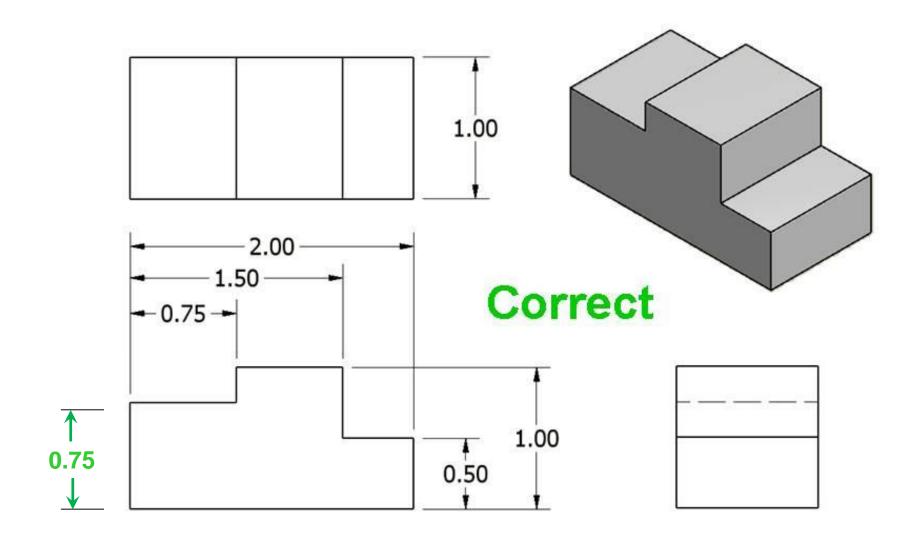


Correct

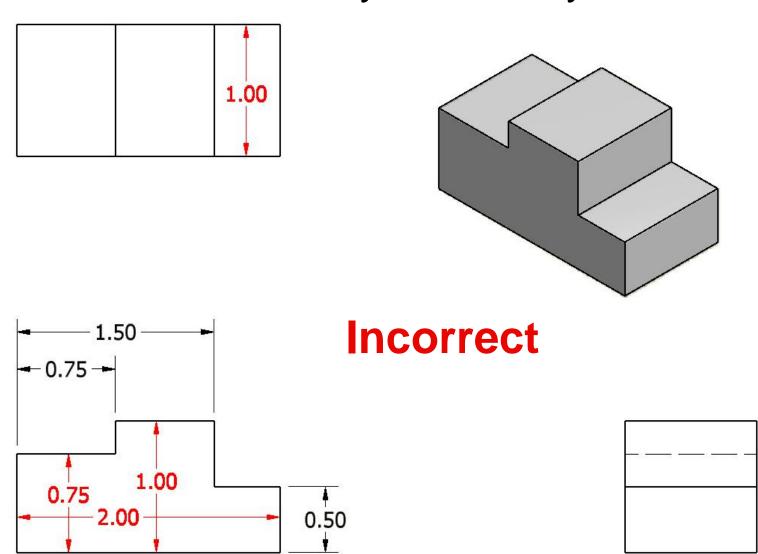
8. Avoid dimensioning to hidden lines.



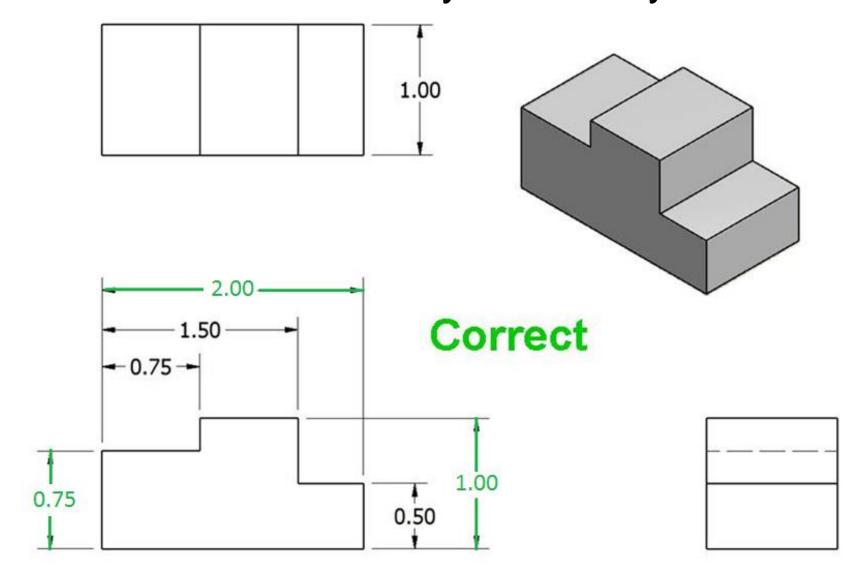
8. Avoid dimensioning to hidden lines.



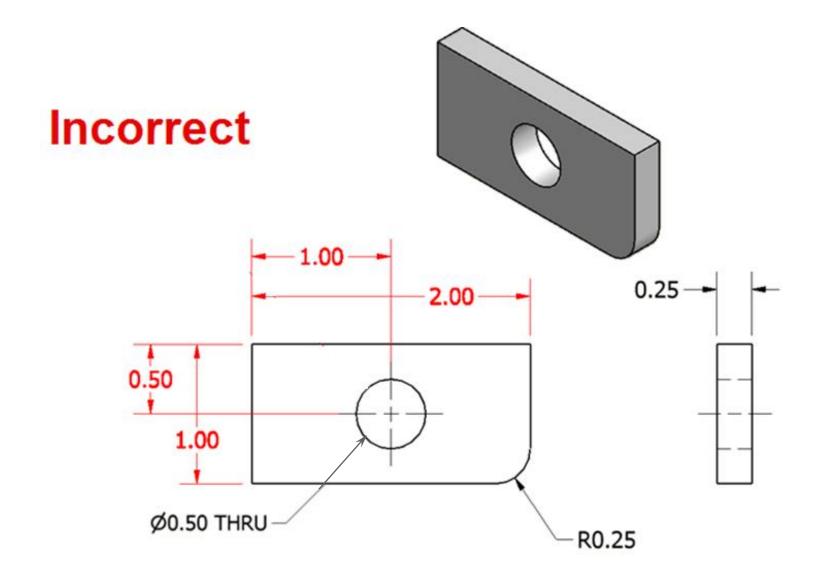
9. Do not place dimensions on the object unless it is absolutely necessary.



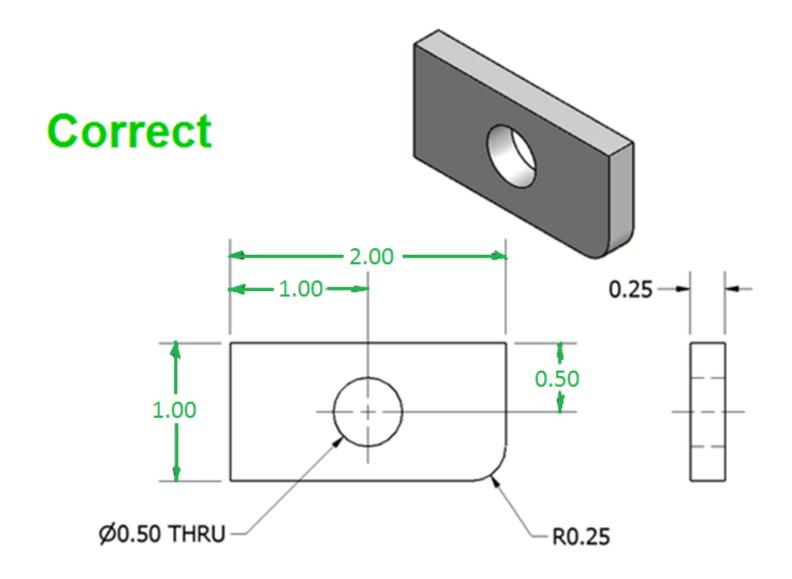
9. Do not place dimensions on the object unless it is absolutely necessary.



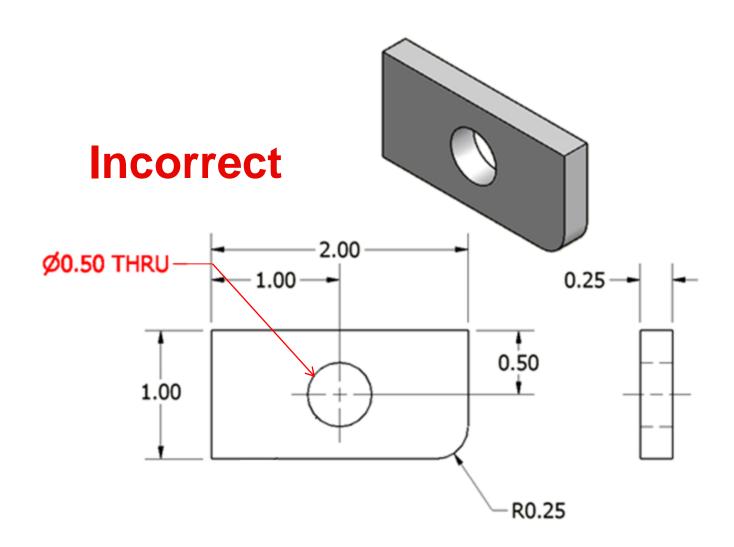
10. Do not cross a dimension line with another dimension line or with an extension line.



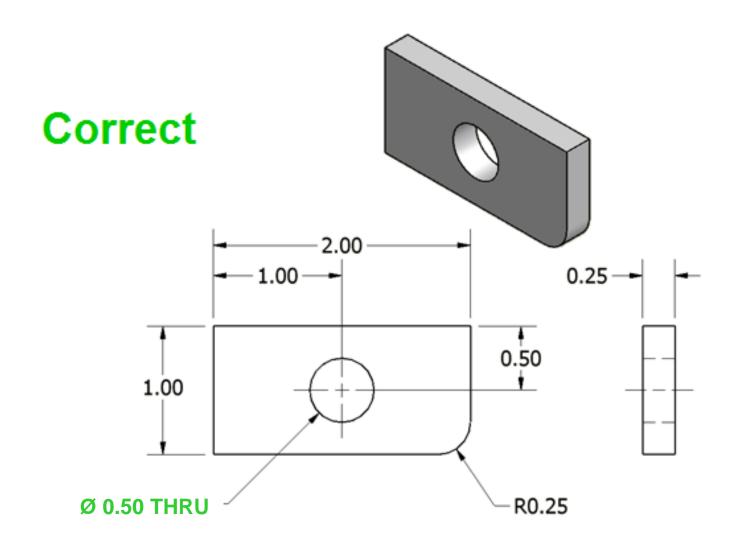
10. Do not cross a dimension line with another dimension line or with an extension line.



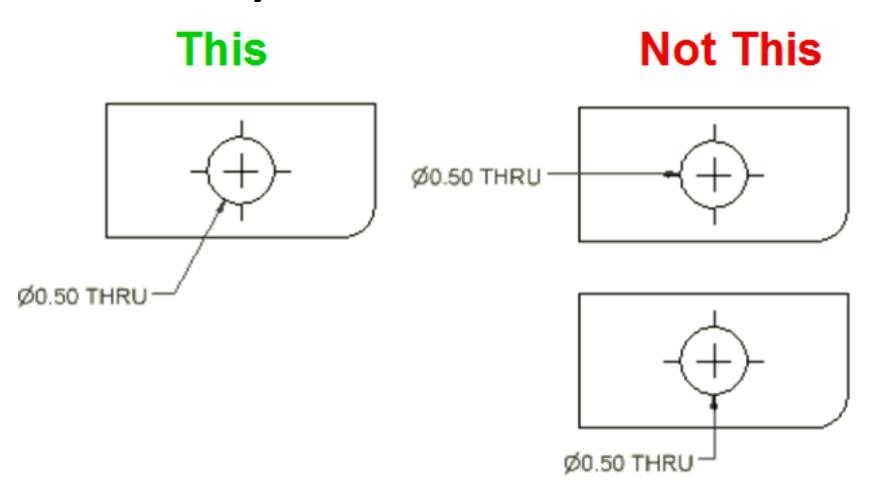
11. Avoid crossing dimension or extension lines with leader lines.



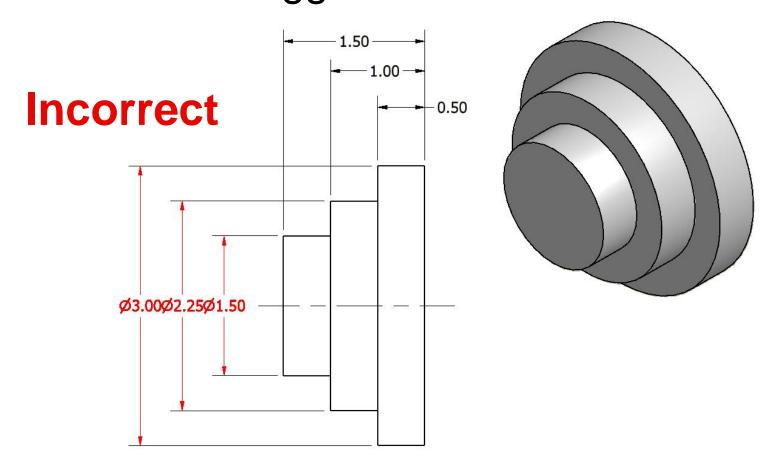
11. Avoid crossing dimension or extension lines with leader lines.



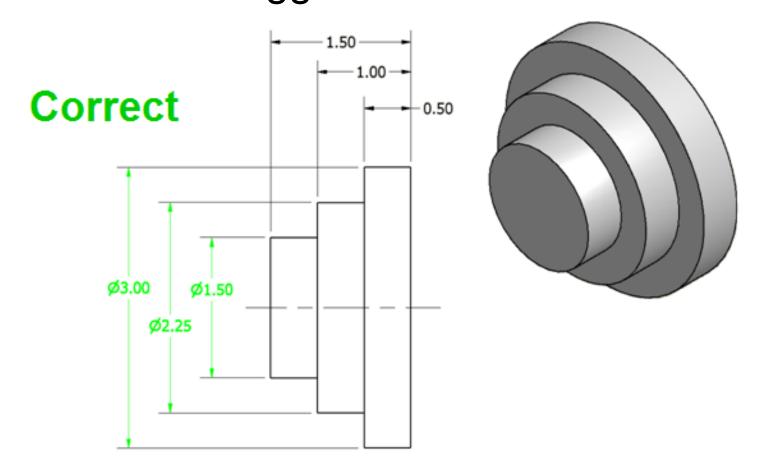
12. Leader lines point toward the center of the feature and should not occur horizontally or vertically.



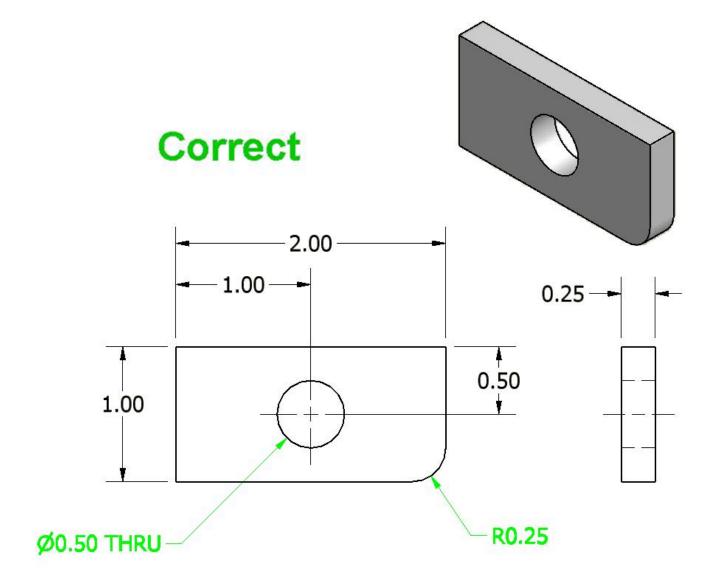
13. Dimension numbers should be centered between arrowheads, except when using stacked dimensions, and then the numbers should be staggered.



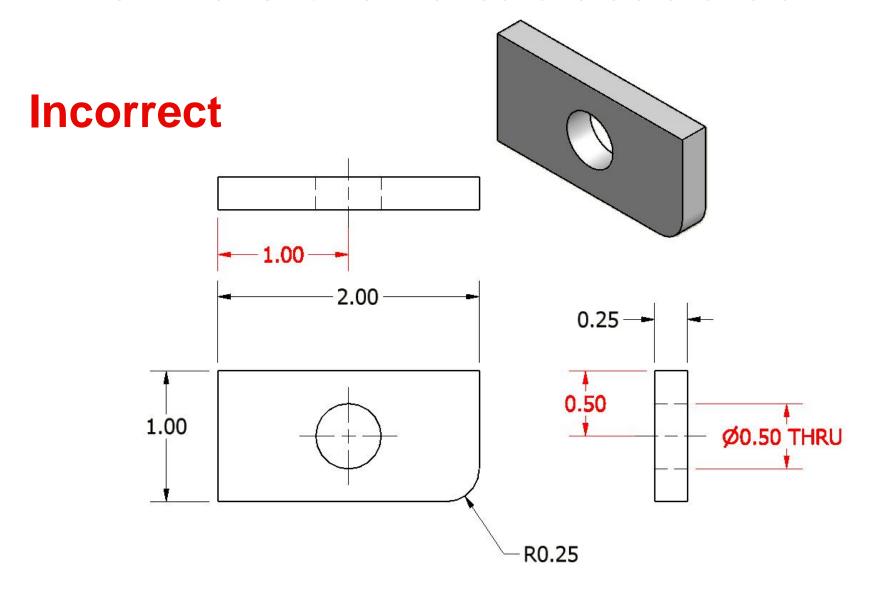
13. Dimension numbers should be centered between arrowheads, except when using stacked dimensions, and then the numbers should be staggered.



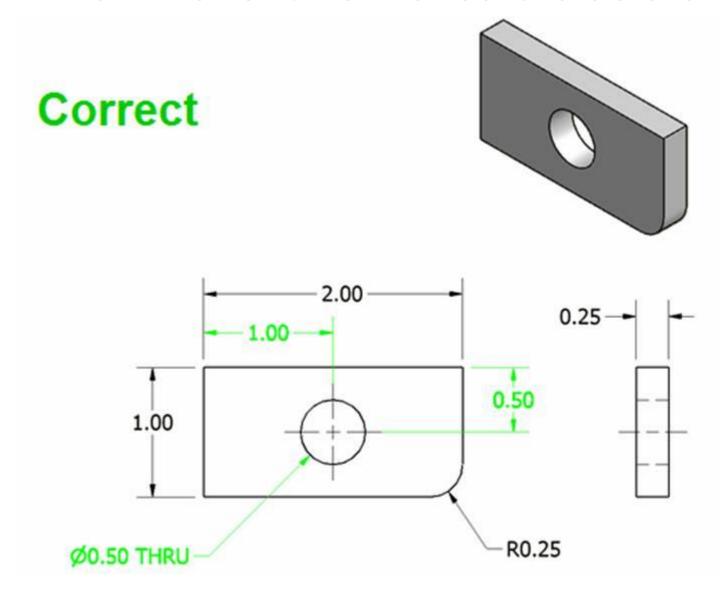
14. In general, a circle is dimensioned by its diameter and an arc by its radius.



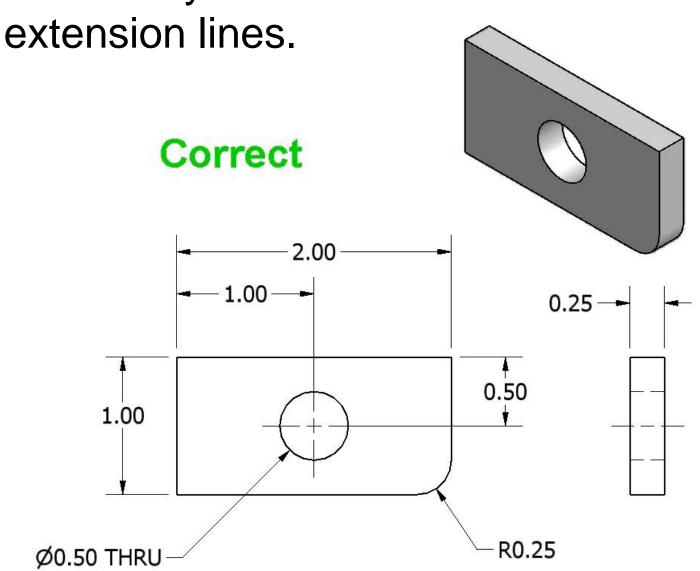
15. Holes should be located and sized in the view that shows the feature as a circle.



15. Holes should be located and sized in the view that shows the feature as a circle.



16. Holes are located by their centerlines, which may be extended and used as



References

- Bertoline, G. (2003). *Technical graphics communication*. (3 ed.). Boston, MA: McGraw-Hill.
- Giesecke, F. [et al.] (1991). Technical drawing. (9 ed.).
 New York, NY: Macmillan Pub. Co.
- Madsen, D., Folkestad, J., Schertz, K., Shumaker, T., Stark, C., & Turpin, J. (2002). Engineering drawing and design. (3 ed.). Albany, NY: Delmar Thomas Learning.